

Neil E. Cotter

25 Mar 1994

An expert system as described here is similar to a Perceptron network. (See perceptron tools.) The base functions for an expert system consist of ~~mesas~~ mesas with piece-wise linear boundaries. In other words, the tops of the mesas look like polygons from an aerial view.

In our example on the next page the mesas are square. The first mesa could represent the following logical statement:

If  $x_1 < \frac{1}{2}$  and  $x_2 < \frac{1}{2}$  then output a 1,  
else output a 0.

We multiply this if-then output by a weight  <sup>$w_1$</sup>  that equals the step distance when the if-then is true.

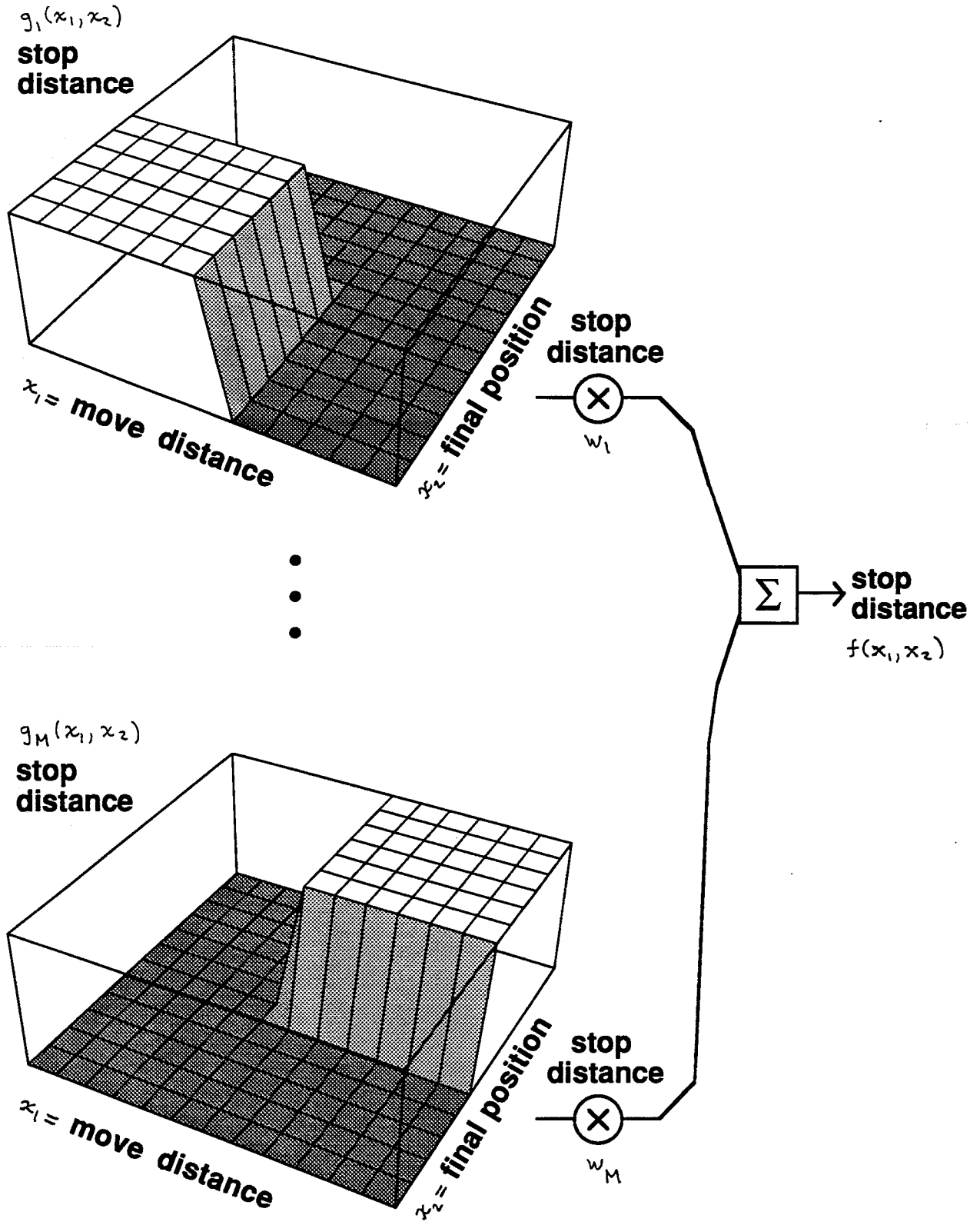
Our composite expert system function on the page following the network illustration consists of four mesas covering the domain of  $(x_1, x_2)$  values.

If we make the square mesas very small, then we can cover the domain with orthonormal functions that look like square rods. The weights scale the heights of the rods to give us a stepped approximation of a surface. Thus, we have something resembling an orthonormal basis for functions of two variables.

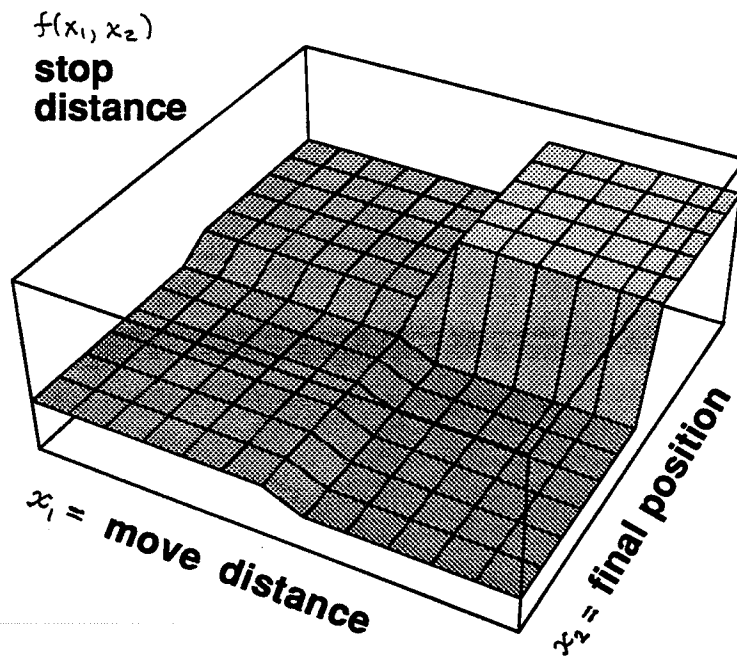
Walsh functions are a cross between the expert system and the Fourier series. The basis functions for Walsh series are orthonormal square waves.

*note:* One of the major drawbacks to expert systems and Walsh functions is that they give discontinuous surface approximations.

# EXPERT SYSTEM / Perceptron (cont.)



## EXPERT SYSTEM / Perceptron (cont.)



note: the surface appears continuous here  
because of the plotting software used.  
In fact the surface is discontinuous.