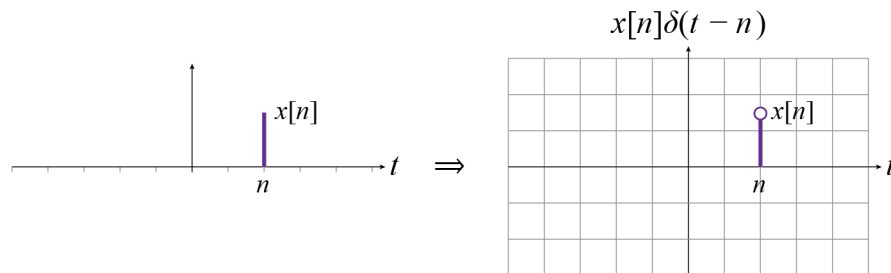


TOOL: Discrete-time convolution may be calculated as a continuous-time convolution by treating each sample $x[n]$ as an impulse $x[n]\delta(t-n)$ that fires at time $t=n$ and has area $x[n]$.

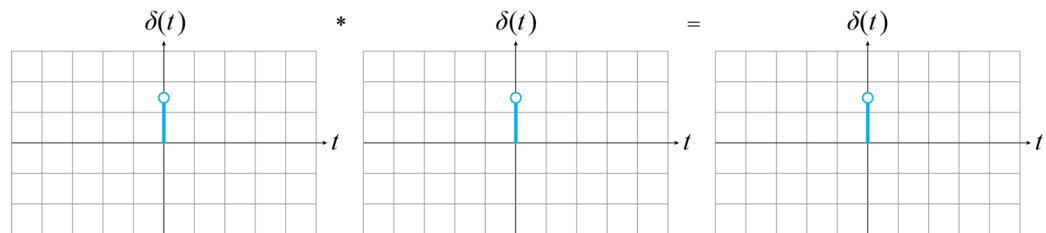
Graphical view:



TOOL: An impulse function convolved with an impulse function is an impulse function.

$$\delta(t) * \delta(t) = \int_{-\infty}^{\infty} \delta(\tau) \delta(t - \tau) d\tau = \delta(t)$$

Graphical view:



TOOL: An impulse function at time $t=a$ convolved with an impulse function at time $t=b$, gives an impulse at time $t=a+b$.

$$\delta(t-a) * \delta(t-b) = \int_{-\infty}^{\infty} \delta(\tau-a) \delta(t - (\tau-b)) d\tau = \delta(t - [a+b])$$

Graphical view:

